



Island hoping with tyres

Translated from <https://www.vibss.de/sportpraxis/praxishilfen/boule/spielvarianten>

A start/finish competition for two against “the rest of the world”.

Aim of the Game:

- As a doubles, be the first to get your boules over the finish line

How to play:

- Each player has 3 boules
- A distance of 10 - 15m is marked out.
- Teams are put together with 2 players each.
- Each team has 2 tyres.
- After the start signal, the pair stands in one of their tyres and throws their second tyre.

START/FINISH LINE and throw the 2nd tyre (target tyre) forward towards the finish line.

- Now you have to take turns throwing the balls so that they stay in the target tyre.

After both players have thrown all balls, all balls are retrieved, that did not remain in the tyre.

You must get 6 boules into the target tyre, before declaring that target tyre complete.

Once the target tyre is complete, one player stands in that tyre, and throws their other tyre in the direction of the finish line, from where they are standing.

Both players now, must get all their 3 boules into the tyre. (They must stay in the tyre)

The first team to get their tyre over the finish line, and have all their boules thrown into it, are the winners.